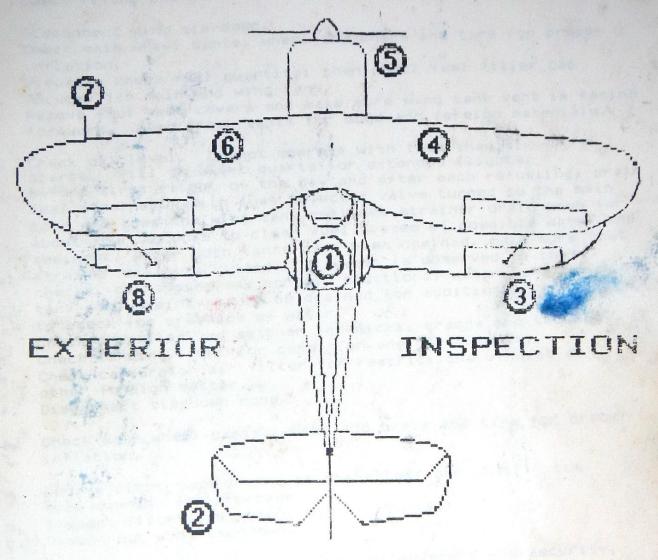
STARDUSTER TOO PILOT OPERATORS HANDBOOK



* NOTE *: Visually check aircraft for general condition during

walk-around inspection. In cold weather, remove even small accumulations of frost, ice or snow from wing, tail and control surfaces. also, make sure that control surfaces contain no internal accumulations of ice or debris. If night flight is planned, check operation of all lights, and make sure a flashlight is available.

- 1) a. Remove control lock.
 - b. Check ignition switch OFF.
 - c. Turn on master switch and check fuel quantity indicators; then turn off master switch.
 - d. Check fuel selector valve handle on main tank.
- 2) a. Remove rudder gust lock, if installed.
 - b. Disconnect tail tre-down.
 - c. Check control surfaces for freedom of movement and security.
 - d. Check trim control rod for security.
 - e. Check rudder and tail wheel and tire pressure.

- 3) a. Check right ailerons for freedom of movement and security.
 - b. Check aileron push-pull and interconnect rods and tubes.
 - c. Check flying and landing wires.
- 4) a. Disconnect wing tie-down.
 - b. Check main wheel pants, wheel and brake and tire for proper inflation.
 - Visually check fuel quantity; then check fuel filler cap secure. (In main and wing tank.)
 - d. Remove fuel vent covers and make sure wing tank vent is facing foreward. Also check vents for bugs and foreign materials.
- 5) a. Check oil level. Do not operate with less than six quarts. Fill to with quarts for extended flights.
- b. Before first flight of the day and after each refueling, drain fuel strainer. With fuel selector valve turned to the main tank and then the wing tank pull out strainer drain knob for about four seconds to clear fuel system of possible water and Dipsediment. After both tanks have been drained, make sure that Statrainer drain is closed. If water is observed in these checks, the system may contain additional water, and the fuel tank sump drains should be drained for additional period of time to check for presence of water.
 - c. Check propeller and spinner for nicks, cracks and security.
 - d. Check landing light for condition and cleanliness.
 - e. Check carburetor air filter for restrictions by dust or other foreign matter.
 - f. Disconnect tie-down rope.
 - a. Check main wheel pants, wheel and brake and tire for proper inflation.
 - a. Remove pitot tube cover, if installed, and check pitot tube opening for stoppage.
 - Inspect flight instrument static source.
 - c. Disconnect wing tie-down.
 - B) a. Check left ailerons for freedom of movement and security.
 - b. Check aileron push-pull tube and interconnect.
 - c. Check flying and landing wires.

BEFORE STARTING THE ENGINE.

- (1) Seats, Seat Belts and Shoulder Harnesses -- Adjust and lock -- Front stowed when solo.
- (2) Fuel Selector Valve -- Main.
- (3) Radios and Electrical Equipment -- OFF.

STARTING THE ENGINE.

- (1) Master switch -- ON.
- (2) Carburetor Heat -- Cold.
- (3) Primer -- 2-6 strokes as required (none if engine is warm)
 Close and lock primer.
- (4) Throttle -- Open 1/8" to 1/2 ". Boost pump on pressure up to 14
- (5) Propeller Area -- Clear.

- (6) Ignition Switch on left mag button-- START (release when engine starts) and select both mags.
- (7) Mixture -- To rich while cranking when engine fires.
- (8) Oil Pressure -- Check.

BEFORE TAKE-OFF.

- (1) Flight Controls -- Check for free and correct movement.
- (2) Fuel Selector Valve -- Main.
- (3) Elevator Trim Control -- TAKE-OFF setting.
- (4) Throttle setting -- 1700 RPM.
- (5) Engine Instruments -- Check.
- (6) Magnetos -- Check (RPM drop should not exceed 125 RPM on either magneto or 50 RPM differential between magnetos).
 - (7) Carburetor Heat -- Check operation.
 - (8) Flight Instruments and radios -- Set.
- (9) Boost pump on for take off and landing.
- (10) Set clock time off.

rake-OFF - Pilots should not operate off of airports of less than 2000' in length, unless they are proficient with this type of airplane.

- (1) Carburetor Heat -- Cold.
- (2) Power -- Full throttle, stick forward
- (3) Normal take-off distance ground roll is 500'-700', 0-wind, hard surface, gross weight.
- (4) Elevator Control -- Lift nose at 60 MPH.
- (5) Climb Speed -- 75 to 85 km. Mph.

ENROUTE CLIMB.

- (1) Airspeed -- to 90 mots.Mph
- (2) Fower -- Full throttle.
- (3) Mixture -- Full rich (mixture may be leaned above 5000 feet).
- (4) Boost pump on for switching tanks.

RUISING.

- (1) Power Normal cruise 2300 rpm at a gallons per hour.
- (2) Elevator Trim Control -- Adjust.
- (3) Mixture -- Lean for maximum RPM.
- (4) Cross-country cruise altitude are selected by the lowest safe altitude due to outside air temperature for comfort, with winds aloft a consideration. These airplanes do not do well above 8,000' and with high temperatures and high altitude generally fly tail low.
- (5) Due to short wing span and two wings the aircraft handles turbulance better than other aircraft.
- (6) (Stalls power on and power off) are some what disconcerting to new pilots as they expect a stall warning or a shutter and an abrupt break. This does not happen with the Starduster due to the difference in incidense between the two wings with another factor being the M-6 airfoil. It maintains a constant center of lift which helps make the stalls more solid and predictable.

After stall occurs a high sink rate is the result, power on stalls are much the same except the nose is much higher.

* NOTE *: Maximum Cruise Speed 130 knots.
Maximum Structural Speed 160 knots.

LET-DOWN.

- (1) Mixture -- Rich.
- (2) Power -- As desired (generally below 2000 RPM).
 - (3) Carburetor Heat As required to prevent carburetor icing.

BEFORE LANDING.

- (1) Fuel Selector Valve -- Main.
- (2) Mixture -- Rich. Boost pump on.
- (3) Carburetor Heat Apply full heat before closing throttle.
- (4) Airspeed -- 80 to 90 hats. Mph

BALKED LANDING (GO-AROUND).

- (1) Fower -- Full throttle.
- (2) Carburetor Heat -- Cold.

NORMAL LANDING - Pilots should not attempt landings on airports with runways shorter than 2,000' until proficient.

- (1) Touchdown -- Main wheels and tail wheel (3 point).
- (2) Landing Roll -- Straight using rudder as necessary. Landing roll is from 500' to 1,000' depending on whether light or heavy braking is used, along with current wind conditions.
- (3) Braking -- Minimum required.

CROSSWIND LANDING.

- (1) Landings of 10 knots or less during crosswind conditions should only be considered either at 45 or 90 degrees.
- (2) If crosswinds of more than 10 knots are encountered a different airport should be considered.
- (3) If fuel or other factors warrent no other choice and a landing must be made during a significant crosswind, wheel landings are the best consideration.
- (4) The best approach speeds for wheel landings are between 80 and 90 leasts P Some nose down trim will assist with wheel landing by releasing the back pressure after touch down. Power reduction after touch down coupled with alert rudder, aileron and braking as necessary.
- * NOTE *: Crosswinds from left are generally more dangerous than ones from the right and down crosswind landings should be avoided if at all possible.

AFTER LANDING.

- (1) Clear Active runway.
- (2) Carburetor Heat -- Cold.

SECURING AIRCRAFT.

- Radios and Electrical Equipment -- OFF.
- Mixture -- Idle cut-off (pulled full out). (2)
- (3) Ignition and Master Switch -- OFF.
- Install pitot and fuel vent covers. (4)
- Check ELT 121.5, especially after hard landings. (5)

FORCED LANDINGS.

Precautionary Landing With Engine Power.

Before attempting an "off airport" landing, one should drag the landing area at a safe but low altitude to inspect the terrain for obstructions and surface conditions, proceeding as follows:

- 90 MPh Drag over selected field with about a was of airspeed. (1) noting the preferred area for touchdown for next landing
- On downwind leg, turn off all switches except the ignition (2) and master switches.
- (3) Make landing approach as low and slow as possible, with speed control essential.
- (4) Before touchdown, turn off ignition and master switches.
- Land in a low tail attitude. (5)
- With NO POWER, a glide of 80 to 90 maintaining forward speed is important. Glide speeds of 70 or lower will result in the sink rate over coming the forward speed, due to drag of extra wing and fling wires. Slips can be of great help in this situation.

FIRES.

Engine Fire During Start On Ground.

Improper starting procedures such as pumping the throttle during a difficult cold weather start can cause a backfire which could ignite fuel that has accumulated in the intake duct. In this event, proceed as follows:

- Continue cranking in an attempt to get a start which would suck the flames and accumulated fuel through the carburetor and into the engine.
- If the start is successful, run the engine at 1700 RFM for a few minutes before shutting it down to inspect damage.
- If engine start is unsuccessful, continue cranking for two (3) to three minutes with throttle full open while ground attendants obtain fire extinguishers.
- (4) When ready to extinguish fire, release the starter switch and turn off master switch, ignition switch, and fuel selector valve handle.
- (5) Smother flames with fire extinguisher, seat cushion, wool blanket. or loose dirt. If practical try to remove carburetor air filter if it is ablaze.
- (6) Make a thorough inspection of fire damage, and repair or replace damaged components before conducting another flight.

- (7) It can also cause damage to the starter.
 - (8) Operation at temperatures below freezing should require engine preheat. This will help the starting procedure emensly.

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Engine Fire In Flight.

Although engine fires are extremely rare in flight, the following steps should be taken if it is encountered:

- (1) Pull mixture control to idle cut-off.
- (2) Turn off fuel selector valve handle.
- : (3) Turn off master switch.
 - (4) Establish a 120 MFH glide.
 - (5) Close cabin heat control.
 - (6) Select a field suitable for forced landing.
 - (7) If fire is not extinguished, increase glide speed in an attempt to find an airspeed that will provide an incombustible mixture.
 - (8) Execute a forced landing as described in paragraph Emergency Landing Without Engine Power. Do not attempt to restart the engine.
 - (9) Slipping the aircraft to keep fire away from the occupants is also a consideration.

Electrical Fire In Flight.

The initial indication of an electrical fire is the odor of burning insulation. The immediate response should be to turn off the master switch. Then close off ventilating air as much as practicable to reduce the chances of a sustained fire.

If electrical power is indispensable for the flight. an attempt may be made to identify and cut off the defective circuit as follows: thing to bear in hind in firehild

- (1) Master Switch -- OFF.
- (2) All other switches (except ignition switch) -- OFF.
- (3) Check condition of circuit breakers to identify faulty circuit if possible. Leave faulty circuit deactivated.
- Master Switch -- ON. (4)
- (5) Select switches ON successively, permitting a short time delay to elapse after each switch is turned on until the short circuit is localized.
- (6) Make sure fire is completely extinguished before opening ventilators.

MANEUVERS - UTILITY AEROBATICS CATEGORY.

This airplane is not designed for purely aerobatic flight. However, in the acquisition of various certificates such as commercial pilot, instrument pilot and flight instructor, certain maneuvers are required by the FAA. All of these maneuvers are permitted in this airplane when operated in the utility aerobatics category. In connection with the utility aerobatic category, the following gross weight and flight load factors apply, with maximum entry speeds for maneuvers as shown:

In the utility aerobatics category, the baggage compartment must be empty.

No aerobatic maneuvers are approved except those listed below:

MANEUVER

RECOMMENDED ENTRY SPEED

NOTE *: Aerobatics require lots of altitude.

*Abrupt use of controls is prohibited above % Harts.

Aerobatics that may impose high loads should not be ttempted. The important thing to bear in mind in flight aneuvers is that the aircraft increase speed quickly with the ose down. Proper speed control is an essential requirement for xecution of any maneuver, and care should always be exercised to void excessive speed which in turn can impose excessive loads. In the execution of all maneuvers, avoid abrupt use of controls.

IRSPEED LIMITATIONS KTS IAS

*The maximum speed at which you may use abrupt control travel.

RSPEED INDICATOR MARKINGS.

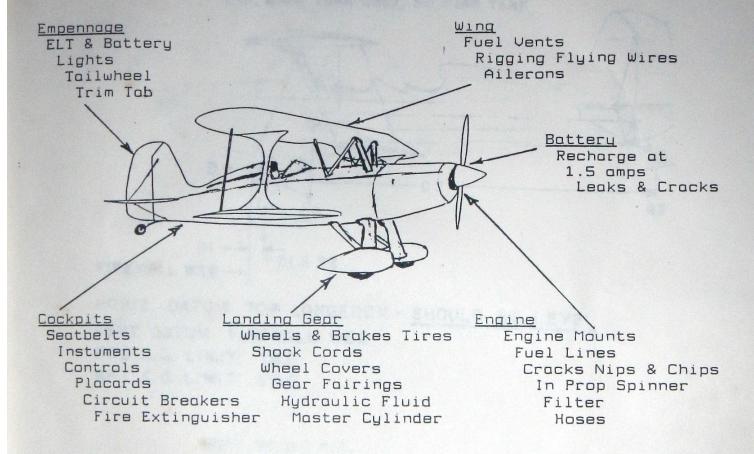
SINE OPERATION LIMITATIONS.

ingine Lycoming 9 0435

Dil Temperature Gage. nil Fressure Gage. Fuel Quantity Indicator (Main Tank and, Wing Tank). Main Tank : 30 gallons - 28 useable with inverted sump in use. Wing Tank : 16 gallons - 15 weeable. 40 appears minimum. Tachometer. Normal Operating Range: At 5000 feet. 2000-2575. 2750 3100 RPM (middle green arc) At sea level. .2000. 2575. .2000 RFM (outer green arc) ** AVOID CONTINUUS OPERATION DETWEEN 2150 AND 5350 RFM ** Tred arc) ** DUE TO PROFELLER RESTRICTIONS -** Carburetor Air Temperature Gage (OFT). OPERATING LIMITIONS AT GROSS WEIGHT. . . . SS MPH VY Best Rate 70 METS IAS VX Best Angle. SO KHOES IAS IQSMPH CE LINES IAS VA Maneuvering Speed 200 MPH 100 Inst IAS RATE OF CLIMB. Gross weight at sea level. 70 Mets indicated..... 800. 1=00' per min. 80 - Mets indicated..... b.00 . 1,000 per min. 90 Men indicated per min. .

ENGINE INSTRUMENT MARKINGS.

AFTER WINTER PRE-FLIGHT



IN AIRCRAFT

A - Airworthiness Certificate

R - Registration For Aircraft

R - Rodio License for Aircroft

O - Operating Limitations

W - Weight & Balance

IN PILOTS POSSESSION

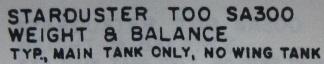
P - Pilots License M - Medical Current

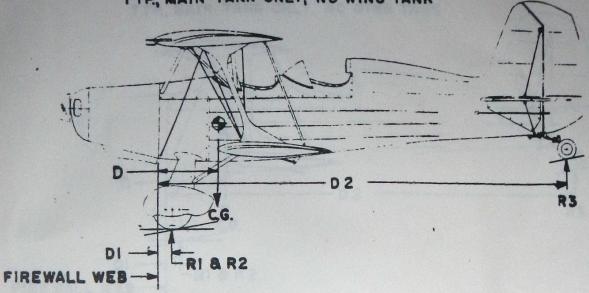
R - Radio License

Also required, accurate log book enteries, recent current(y pilot, and appropriate enteries for all work done on aircraft, and engine.

NOTE : For long Cross-Country flights water and survival equipment should be included.

10-31-02





HORIZ. DATUM: TOP LONGERON - SHOULD BE LEVEL

VERT. DATUM: FIREWALL WEB

FWD C.G. LIMIT: 18.0 AFT C.G. LIMIT: 27.0

EMPTY WEIGHT C.G.

WEIGHI	NG PO	INT
RIGHT	(R1)	
LEFT	(R2)	
REAR	(R3)	
TOTAL		

WEIGHT 5/2 5/0 85

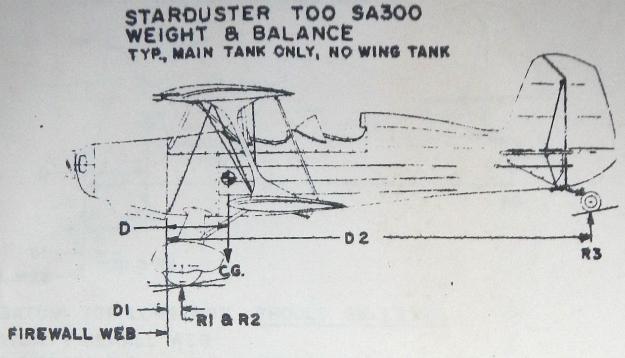
 $D = \frac{D1(R1+R2) + D2(R3)}{R1+R2+R3} = 18.5$

MAX FORWARD C.G. Typical Load

AIRCRAFT EMPTY PILOT FUEL Pass, FUEL	WEIGHT	WEIGHT .	1107 220 200 180	_ARM	18,5 63 35	MOMENT	20479 13860 7000 1620
42959	TOTAL MOMENT TOTAL WEIGHT						42 959

AIRCRAFT EMPTY V	VEIGHT	WEIGHT	_ ARM	MOMENT	
PASSENGER					
BAGGAGE					
			-		

TM =



HORIZ DATUM: TOP LONGERON - SHOULD BE LEVEL

VERT, DATUM: FIREWALL WES

FWD C. G. LIMIT: 18.0 AFT C.G. LIMIT: 27.0

EMPTY WEIGHT C.G.

WEIGHING POINT RIGHT (R1) LEFT (R2) REAR (R3) TOTAL

12=175"

D = D1(R1+R2) + D2(R3)R1+R2+R3

5.5(512+510) + 175(85) - 18,5 1107

MAX FORWARD C.G. 22.6

AIRCRAFT EMPTY WEIGHT PILOT FUEL

WEIGHT 1107 ARM 18,5 MOMENT 180

TOTAL WEIGHT MAX AFT C.G.

33124 POTAL MOMENT = 22.6 1462

33124

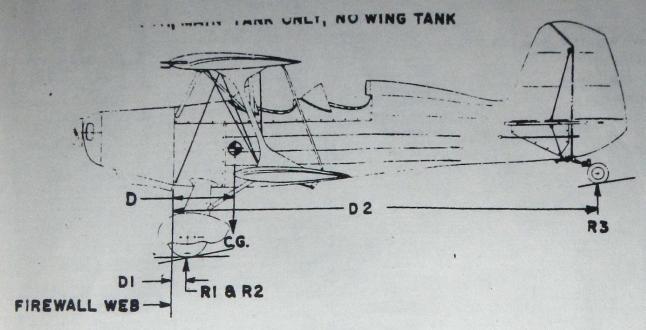
AIRCRAFT EMPTY WEIGHT PILOT

WEIGHT 1107 ARM 18,5 MOMENT

PASSENGER BAGGAGE

FUEL

38479 = 26.2



HORIZ. DATUM: TOP LONGERON - SHOULD BE LEVEL

VERT. DATUM: FIREWALL WEB

FWD C.G. LIMIT: 18.0 AFT C.G. LIMIT: 27.0

BAGE

EMPTY WEIGHT C.G.

IGHING POINT GHT (R1) FT (R2) AR (R3) FAL		WEIGHT			
D1(R1+R2) + R1+R2+R3	D2(R3)				
	MAX FORWARD	C.G.			
CRAFT EMPTY OT L L	WEIGHT	WEIGHT	ARM	MOMENT	
	TOTAL MOMEN TOTAL WEIGH				
	MAX AFT C.G				
CRAFT EMPTY OT SENGER	WEIGHT	WEIGHT	ARM	MOMENT	